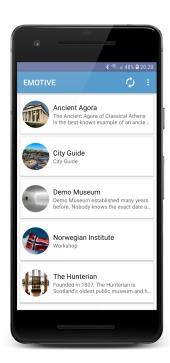
# Exploration of Egalitarianism Digital Education Kit - The Mobile App



# Installation guide

# About the app

This mobile app is used as part of the <u>Exploration of Egalitarianism Digital Education Kit</u> and is built to work on almost any Android powered device. Though, keep in mind that the app was designed with smartphones in mind, thus it may not look very good on the big screen of a tablet.



# App installation

To install the app you need to download the ".apk" file that you will find at the following URL. Please type the URL into your smartphone's browser:

#### http://bit.ly/narr-schoolkit

Alternatively, you may scan the following QR code with your favorite QR code scanner:



#### Problems with the installation?

Usually, just "running" the ".apk" file, after downloading, will guide you through the installation process successfully. If you have any problems with the installation, you may find detailed instructions for the installation of these kinds of files at the following URL: <a href="http://bit.ly/208jGR7">http://bit.ly/208jGR7</a>

# Downloading and starting experiences

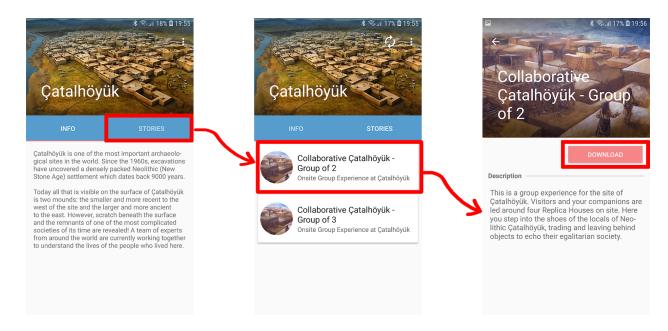
After the installation of the app, you need to download the mobile experiences that you want to use during the Exploration of Egalitarianism experience. While these specific mobile experiences are not very large in size, it is still advisable that you are connected to a wifi network with no extra charges for data consumption.

<u>Note</u>: You don't need to worry about clogging up your device with unwanted data, as these files will be deleted from your device when you decide to uninstall the app.

#### Downloading an experience

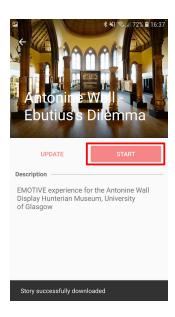
To download an experience, follow these steps (also presented in the screenshots below):

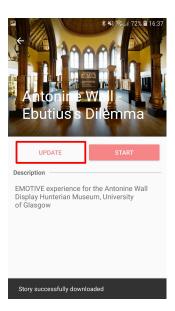
- 1. Choose the "Stories" tab
- 2. Choose the experience that you want to download
- 3. In the next page, you may read the experience's details and download its content by pressing the "Download" button



### Starting an experience

When downloaded, an experience can be started simply by pressing the "Start" button that replaces the "Download" button.





## Updating an experience

Every experience can be updated at any time, either by you or by another author, through the Storyboard. In order to update the experience you need to press the "Update button" that appears next to the "Start" button in all downloaded experiences.